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Public Art @UMD: Request for Proposals

Deadline: Sunday, April 16, 2023

The Department of Art History & Archaeology is pleased to announce a Call for Artists for a temporary Public Art project on our College Park campus. This initiative stems from our current course on Public Art and has been designed by Professor Abigail McEwen and twenty-five undergraduate students, who are invested in bringing new art to UMD and who will serve as jurors. This work will be featured in the upcoming NextNOW Fest, organized annually by the Clarice Smith Performing Arts Center.

We invite submissions that address the concerns and challenges facing college students ("Generation Z") today. We are particularly interested in works that have an interactive component and that invite play (and joy). Submissions should take into consideration the existing landscape on campus (architecture and public art); we see art as a means of activating lesser-known (and even unexpected) spaces. We welcome submissions of existing works as well as proposals for new works.

Guidelines:

- The work must be installed by the end of August 2023.
- The work must be installed outdoors. Please reach out to Abigail McEwen (mcewen@umd.edu) with questions about potential locations. Artists are welcome to propose any location on campus; final determination of the site will be made in consultation with campus administration. The design must not require significant ongoing maintenance.
- The work must be temporary (the installation will be in place for at least one week and up to one year, as location and medium permit).
- The work should not be a memorial.
- The artist must accept the risk of damage to the work due to outdoor weather conditions (and vandalism).
- The work must not pose risk of physical injury to the public.

Eligibility Requirements:

This competition is open to artists who are at least 18 years of age. We encourage artists from all backgrounds and experience levels to apply. Preference will be given to artists who have a connection to the University of Maryland, College Park campus (students, faculty, staff, alumni).

Artist Honorarium:

The artist will receive an honorarium of \$5,000. An additional award of up to \$2,500 is available for costs related to supplies, equipment, and installation.

This award is supported by the Dedalus Foundation, the Department of Art History & Archaeology, and Arts for All at Maryland.

Submission Requirements:

Submit the following via this form (https://go.umd.edu/PublicArtUMD) or by email to mcewen@umd.edu:

- Name, E-mail Address, Mailing Address, Phone Number, and Website (if applicable)
- Title of Work, Medium, and approximate Dimensions (or running time)
- One-page Resume or CV
- One-page Artist Statement
- Simple Budget
- Supporting Images (up to five)

Please reach out to Abigail McEwen (mcewen@umd.edu) with questions or if you have any difficulty with the online submission. See the Department of Art History & Archaeology's website (https://arthistory.umd.edu/) for more information.

Project Background:

Students enrolled in Public Art (ARTH262), taught by Abigail McEwen, developed this RFP through in-class study and discussion as well as interviews with a range of campus stakeholders. We are eager to see more public art at UMD and envision this initiative as a pilot in a longer-term initiative to bring more art to our campus.

The Department of Art History and Archaeology is a community of students and scholars that focuses on visual, material and textual expressions as a means to understand culture. We critically engage with the reality of living in a world of images, working across a wide range of histories, perspectives and values.